

# THE LAND SURFACE DATA TOOLKIT (LDT): TUTORIAL AND TEST CASES

The “preprocessor” to LIS-7.x

Aug 31, 2015

# The Land Data Toolkit (LDT)

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- A new preprocessing toolkit for LIS's model parameters
  - ▣ Processes and groups parameters needed for each land surface model (LSM)
  - ▣ Multiple processing options
- Observation-based data assimilation options
  - ▣ CDF-matching, etc.
- Generate custom-made restart files for LSMs
  - ▣ e.g., ensemble-based restart files

# LDT Parameter Preprocessing

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- Offers subsetting, reprojecting, aggregating/ downscaling and new tiling options for parameter files onto the targeted LIS-7 grid and domain;
- Group parameter files together in to a common Netcdf 4 file, which includes header and grid information for the data layers;
- This grouped netcdf file can then be easily loaded and read by LIS-7 at run-time;
- Building into LDT also LSM run-time checks (e.g., correct parameters selected) and parameter statistics (e.g., land/ water mask gridcell effects)

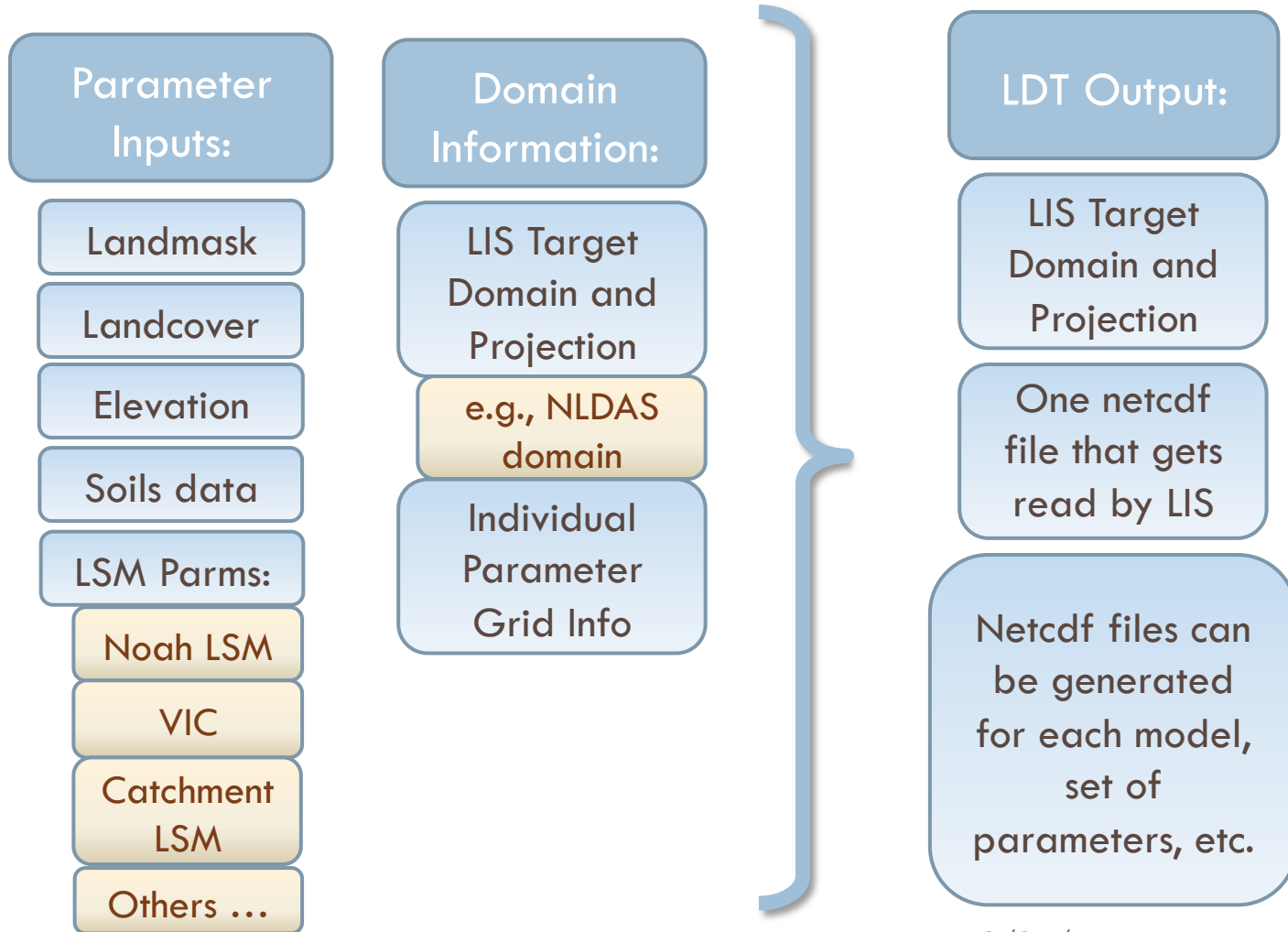
# LDT Data Input “Philosophy”

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- With the advent of LDT, we are introducing a “new” philosophy that data and model parameter files should be read in from their “native” grids and file formats and be written to a common descriptive data format, like NetCDF.
- With that, LDT is being developed to read in the “native” or raw original data files as how they are provided by a data center, government agency, university group, etc.
- In the past, the LIS team processed several different parameters onto a common binary format standard, which were provided to the community, and typically referred to as “LIS-data”.

# The Land Data Toolkit (LDT): Parameter Processing

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# LDT Data Assimilation Observation Processing

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**For DA preprocessing, 3 options are supported:**

- Generate cumulative density functions (CDFs) → for CDF scaling of observations within LIS;
- Generate mean and standard deviations for normal-deviate based scaling within LIS;
- Anomaly correction to observations (for GRACE-DA primarily).

# LDT Restart File Generation

*(featuring ensemble restart generation)*

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- For ensemble restarts, two current options:
  - ▣ *Upscaling*: going from one to many ensemble members, and
  - ▣ *Downscaling*: going from many members to one.
- Future restart generation options may include:
  - ▣ Climatological restart generation,
  - ▣ Spatial aggregation/downscaling of existing restart files

# Current LDT Capabilities

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- ❑ Able to read in the original LIS-team produced parameter and observation files (aka, “LIS-data”) with binary format of:
  - ❑ Direct-access, 4-byte real, big-endian binary ...
  - ❑ Lat-lon gridded files with resolutions starting at  $0.01^\circ$  ( $\sim 1\text{KM}$ ), which can be aggregated to other coarser resolutions and projections;
- ❑ Moving towards reading in all “Native” or raw parameter files, obtained from the original institutional sources.
- ❑ Checks performed on parameter file processing;
  - ❑ e.g., Ensure sand+silt+clay fractions == 1
  - ❑ e.g., Parameter-landmask land/water agreement.



# Other LDT features (as originally in LIS)

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- Handle different LIS projections:
  - ▣ Lat-lon, Lambert, Polar stereographic, etc.
  - ▣ And *interpolation* routines as available in LIS;
- Working toward reading in all original LSM parameter files (of LSMs available in LIS-7);
- Writes run-time diagnostic information to a log file, like in LIS;
- Works with multiple member ensembles;
- Run multiple domain nests

# SOME CURRENT FEATURES

Main LDT Configuration File Options

# LDT Main Run Modes

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<u>LDT Option</u>	<u>Option</u>	<u>Description</u>
<b>LDT Running Mode:</b>	<i>LSM parameter processing</i>	Processes parameters required for a given model run within LIS and outputs to a common netcdf file
	<i>DA preprocessing</i>	Prepares certain bias correction statistics and observation processing for data assimilation (DA) runs in LIS
	<i>Ensemble restart processing</i>	Generates ensemble restart files, e.g., netcdf-4 file with header info
	<i>Metforce processing</i>	Can process meteorological forcing files, like in LIS-7
	<i>Metforce temporal downscaling</i>	Temporally downscale coarser time-step forcings with finer scale ones; works mostly with precip. for now
<b>Processed LSM parameter filename:</b>	<i>e.g., lis_input.d01.nc</i>	Generated LSM parameter file in netcdf-4 format, required for running LIS-7.

# LIS Output Grid Options

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<u>LDT Option</u>	<u>Option</u>	<u>Description</u>
<b>Map projection of the LIS domain:</b>	<i>latlon, lambert, polar, hrap, gaussian, mercator</i>	Different output projection options on which to write the parameters for a LIS experiment.
<b><i>Lat/Lon Rectangular Grid Dimensions (Extents)</i></b>		
<b>Run domain lower left lat/lon:</b>	<i>e.g., 40.125; -94.875</i>	Enter the lowest-left corner extent latitude and longitude values for your LIS target grid
<b>Run domain upper right lat/lon:</b>	<i>e.g., 49.875; -75.125</i>	Enter the upper-right corner extent latitude and longitude values for your LIS target grid
<b>Run domain resolution (dx/dy)</b>	<i>e.g., 0.25; 0.25</i>	Enter the x- and y-direction gridcell resolution for your LIS target grid

# The *LDT.config* file

```
LDT running mode:          "LSM parameter processing" # LDT type of run-mode (top-level option)

Processed LSM parameter filename: ./lis_input.d01.nc # Final output file read by LIS-7

LIS number of nests:      1 # Total number of nests run by LIS
Number of surface model types: 1 # Total number of desired surface model types
Surface model types:      "LSM" # Surface models: LSM | Openwater
Land surface model:      "Noah.3.3" # Enter LSM(s) of choice
Lake model:               "none" # Enter Lake model(s) of choice
Water fraction cutoff value: 0.5 # Fraction at which gridcell is designated as 'water'

Number of met forcing sources: 0 # Enter number of forcing types
Met forcing sources:         "none" # Enter 'none' if no forcing selected
Met spatial transform methods: bilinear # bilinear | budget-bilinear | neighbor | average
Topographic correction method (met forcing): "none" # none | lapse-rate

LDT diagnostic file:        ldtlog # Log-based diagnostic output file
Undefined value:           -9999.0 # Universal undefined value
Metrics output directory:  OUTPUT # If metrics or stats are written out
Number of ensembles per tile: 1 # The number of ensemble members per tile

# Processor layout (currently not available)
Number of processors along x: 1
Number of processors along y: 1

# LIS domain: (See LDT User's Guide for other projection information)
Map projection of the LIS domain: latlon
Run domain lower left lat: 25.0625
Run domain lower left lon: -124.9375
Run domain upper right lat: 52.9375
Run domain upper right lon: -67.0625
Run domain resolution (dx): 0.125
Run domain resolution (dy): 0.125
```

# Land cover and mask options

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<u>LDT Option</u>	<u>Option</u>	<u>Description</u>
<b>Land cover classification:</b>	<i>UMD, IGBPNCCEP, USGS, and others</i>	Enter the land cover/land use classification scheme, which varies with different sources
<b>Create or readin landmask:</b>	<i>create</i>	Creates a landmask from the landcover file
	<i>readin</i>	Reads in a landmask file
<b>Landcover map projection:</b>	<i>latlon, and others (depending on the parameter read in)</i>	Projection/grid type for the input land cover parameter file.
<b>Landcover spatial transform:</b>	<i>e.g., tile, mode, nearest neighbor</i>	Mode for transforming the input parameter projection/grid to the LIS output (run-time) grid
<b>Landcover [grid-domain inputs]:</b>	<i>For example, Landcover lower left lat: -59.995 Landcover lower left lon: -179.995</i>	Similar to how LIS run domain extents were specified

# Current LDT Processing of Landcover and Masks

## Two Major User-Given Options

### 1. Read in "LIS-Data" Landcover and Landmask (original LIS approach)

1 Read in *landcover and mask* and subset to desired LIS target output grid (current approach in LIS-6)

2 Apply mask to subsequent routines and parameters

### 2. "Native" Landcover and "Create" Landmask

1 Read in *landcover* (e.g., @ 0.0833° res.) and aggregate or interpolate to LIS target grid

2 Create new land/water mask from new mapped-to-LIS-grid land cover field

3 Apply mask to subsequent routines and parameters

# The *LDT.config* file (con't.)

## Original LIS-team produced data entries:

```
# Landcover/Mask Parameter Inputs
Landcover classification: "IGBP_NCEP" # Enter land cover classification type
Landcover file: ../noah_lisparms_testcase/UMD/1KM/landcover_IGBP_NCEP.1gd4r # Landcover map path
Landcover spatial transform: tile # none | mode | neighbor | tile
Landcover fill option: none # none | neighbor (Not needed if creating landmask)
Landcover map projection: latlon
# For "LIS" based files, must enter grid info:
Landcover lower left lat: -59.995 # For "LIS" based files, must enter grid info
Landcover lower left lon: -179.995
Landcover upper right lat: 89.995
Landcover upper right lon: 179.995
Landcover resolution (dx): 0.01
Landcover resolution (dy): 0.01
```

## “Native” or raw data entries:

```
# Landcover/Mask Parameter Inputs
Landcover classification: "IGBP_NCEP" # Enter land cover classification type
Landcover file: ./input/igbp.bin # Landcover map path
Landcover spatial transform: tile # none | mode | neighbor | tile
## Note: The fill entries here will 'fill' a missing landcover value with a neighboring one or assigned value
Landcover fill option: neighbor # none | neighbor (Not needed if creating landmask)
Landcover fill radius: 3. # Number of pixels to search for neighbor
Landcover fill value: 5. # Static value to fill where missing
Landcover map projection: latlon # Landcover map projection
```

\* Options for ensuring agreement between landmask and landcover (and other parameters).



# The *LDT.config* file (con't.)

## Read in Landmask entries:

```
# Create landmask field from readin landcover map or read in separate landmask file
Create or readin landmask:      "readin"          # create | readin
Landmask file:                  ./input/landmask_UMD.1gd4r # Land mask file (if needed to be read-in)
Landmask spatial transform:     mode              # none | mode | neighbor
## Note: The 'mode' entry here will determine the dominant mask value for each gridcell. ##
Landmask map projection:       latlon             # Landmask map projection
Landmask lower left lat:       -59.995          # Extents of the 1KM UMD landmask
Landmask lower left lon:       -179.995
Landmask upper right lat:      89.995
Landmask upper right lon:      179.995
Landmask resolution (dx):      0.01
Landmask resolution (dy):      0.01
```

## “Creating” Landmask from Landcover entry:

```
# Create landmask field from readin landcover map or read in separate landmask file
Create or readin landmask:     "create"         # create | readin
Landmask file:                 none              # Land mask file (if needed to be read-in)
Landmask spatial transform:    none              # none | mode | neighbor
Landmask map projection:      latlon
```

# Spatial Transform Options

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<u>LDT Option</u>	<u>Option</u>	<u>Description</u>
<p><b>[Parameter] spatial transform*:</b></p>	<b>none</b>	No scaling or transformation needed.
	<b>average</b>	Average finer resolution grid to coarser scale one ( <i>upscale</i> ).
	<b>mode</b>	Select dominant (mode) of finer scale gridcells to coarser one ( <i>upscale</i> ).
	<b>tile</b>	Apply accounting system for estimating coarser sub-grid “tiles” for output grid.
	<b>neighbor</b>	Apply nearest neighbor method to input grid ( <i>upscale/downscale</i> ).
	<b>bilinear</b>	Apply bilinear interpolation method to input grid ( <i>downscale</i> ).
	<b>budget-bilinear</b>	Apply conservative “budget” bilinear interpolation method to input grid ( <i>downscale</i> ).
<p><b>* NOTE: Not all options available yet for all parameters.</b></p>		

# Fields that can be tiled (or binned) ...

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<u>LDT Option</u>	<u>Option</u>	<u>Description</u>
<b>Land cover</b>	<i>Number of vegetation tiles</i>	Derives fractions for vegetation type-tiles (summing to 100%)
<b>Lake surface</b>	<i>Number of lakes (as relates to FLake model at this time)</i>	Lake fractions can be estimated from lake depth or lake type
<b>Soil fractions</b>	<i>Fraction of sand, silt and clay</i>	Soil fraction bins (or tiles) along with average fractions per bin
<b>Soil texture</b>	<i>Soil texture tiles</i>	Derives fractions for soil texture types
<b>Elevation</b>	<i>Elevation tiles (aka, "bands")</i>	Average elevations associated with ranked tiles or "bands"
<b>Slope, Aspect</b>	<i>Tile fractions and associated average slope or average aspect</i>	Average slope or aspect associated with ranked tiles

**Major Update:**  
The *param\_attribs.txt* file is  
**NO LONGER USED!**

# LDT Data Assimilation Obs Inputs

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## □ Inputs:

- Enter DA observation type (several options)
- Specify the number of bins to estimate the CDF
- Different temporal and spatial map (mask) options for CDF stats
- Observation count in estimation

```
LDT running mode: "DA preprocessing"
DA observation source: "RT SMOPS soil moisture"
Apply anomaly correction to obs: 0
Compute CDF: 1
Number of bins to use in the CDF: 100
Name of CDF file: 'rtsmops_cdf'
Temporal averaging interval: "1da"
Apply external mask: 0
External mask directory: none
Observation count threshold: 400 #20 % of the record

RT SMOPS soil moisture observation directory: ../RT_SMOPS/
RT SMOPS soil moisture use ASCAT data: 1
```

# Example NetCDF Output Entries

(e.g., *lis\_input.d01.nc*)

```
netcdf original_lis_input.d01 {
dimensions:
    east_west = 464 ;
    north_south = 224 ;
    month = 12 ;
    time = 1 ;
    sfctypes = 20 ;
    soiltypes = 16 ;
variables:
    float time(time) ;
    float LANDMASK(north_south, east_west) ;
        LANDMASK:standard_name = "MODIS-IGBP land mask" ;
        LANDMASK:units = "-" ;
        LANDMASK:scale_factor = 1.f ;
        LANDMASK:add_offset = 0.f ;
        LANDMASK:missing_value = -9999.f ;
        LANDMASK:vmin = 0.f ;
        LANDMASK:vmax = 0.f ;
        LANDMASK:num_bins = 1 ;
    float SURFACETYPE(sfctypes, north_south, east_west) ;
        SURFACETYPE:standard_name = "Surface type" ;
        SURFACETYPE:units = "-" ;
        SURFACETYPE:scale_factor = 1.f ;
        SURFACETYPE:add_offset = 0.f ;
        SURFACETYPE:missing_value = -9999.f ;
        SURFACETYPE:vmin = 0.f ;
        SURFACETYPE:vmax = 0.f ;
        SURFACETYPE:num_bins = 20 ;
    float LANDCOVER(sfctypes, north_south, east_west) ;
        LANDCOVER:standard_name = "MODIS IGBP (Native) land cover" ;
        LANDCOVER:units = "-" ;
        LANDCOVER:scale_factor = 1.f ;
        LANDCOVER:add_offset = 0.f ;
        LANDCOVER:missing_value = -9999.f ;
        LANDCOVER:vmin = 0.f ;
        LANDCOVER:vmax = 0.f ;
        LANDCOVER:num_bins = 20 ;
    ..
}
```

```
float TEXTURE(soiltypes, north_south, east_west) ;
    TEXTURE:standard_name = "STATSGO soil texture" ;
    TEXTURE:units = "-" ;
    TEXTURE:scale_factor = 1.f ;
    TEXTURE:add_offset = 0.f ;
    TEXTURE:missing_value = -9999.f ;
    TEXTURE:vmin = 1.356316e-19f ;
    TEXTURE:vmax = 1.356316e-19f ;
    TEXTURE:num_bins = 16 ;
float SLOPETYPE(north_south, east_west) ;
    SLOPETYPE:standard_name = "NCEP (Native) slope type" ;
    SLOPETYPE:units = "-" ;
    SLOPETYPE:scale_factor = 1.f ;
    SLOPETYPE:add_offset = 0.f ;
    SLOPETYPE:missing_value = -9999.f ;
    SLOPETYPE:vmin = 0.f ;
    SLOPETYPE:vmax = 0.f ;
    SLOPETYPE:num_bins = 1 ;
float GREENNESS(month, north_south, east_west) ;
    GREENNESS:standard_name = "NCEP (Native) monthly greenness climatology" ;
    GREENNESS:units = "-" ;
    GREENNESS:scale_factor = 1.f ;
    GREENNESS:add_offset = 0.f ;
    GREENNESS:missing_value = -9999.f ;
    GREENNESS:vmin = 0.f ;
    GREENNESS:vmax = 0.f ;
    GREENNESS:num_bins = 1 ;
float SHDMIN(north_south, east_west) ;
    SHDMIN:standard_name = "NCEP (Native) greenness min" ;
    SHDMIN:units = "-" ;
    SHDMIN:scale_factor = 1.f ;
    SHDMIN:add_offset = 0.f ;
    SHDMIN:missing_value = -9999.f ;
    SHDMIN:vmin = 0.f ;
    SHDMIN:vmax = 0.f ;
    SHDMIN:num_bins = 1 ;
float SHDMAX(north_south, east_west) ;
    SHDMAX:standard_name = "NCEP (Native) greenness max" ;
    SHDMAX:units = "-" ;
    SHDMAX:scale_factor = 1.f ;
    SHDMAX:add_offset = 0.f ;
    SHDMAX:missing_value = -9999.f ;
    SHDMAX:vmin = 0.f ;
    SHDMAX:vmax = 0.f ;
    SHDMAX:num_bins = 1 ;
float ALBEDO(month, north_south, east_west) ;
    ALBEDO:standard_name = "NCEP (Native) monthly albedo climatology" ;
    ALBEDO:units = "-" ;
    ALBEDO:scale_factor = 1.f ;
    ALBEDO:add_offset = 0.f ;
    ALBEDO:missing_value = -9999.f ;
    ALBEDO:vmin = 0.f ;
    ALBEDO:vmax = 0.f ;
    ALBEDO:num_bins = 1 ;
```

# LDT TEST CASES AND EXAMPLES

Highlighting new and unique features of LDT and  
LIS-7 inputs

# Focus of LDT Test Cases

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Learning the many capabilities and features LDT ...

- To help demonstrate some of LDT's current parameter and input capabilities, several LDT test cases have been developed and provided to the users.
- The test cases prepared for the user showcase main and unique features that either already exist or are new to the LIS-software suite.



# LDT Webpage

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A new LDT  
webpage!

- With LDT going “public”, a new webpage for LDT now exists:

<http://lis.gsfc.nasa.gov/LDT>

- These LDT testcases can be found at the LDT website;
- Also, where and how to obtain the “LIS” data and the “Native” parameters is further described.

# How the LDT Test Cases are Organized

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- Each test case as provided on the LDT webpage has an input script (the “wget” scripts) and output generated files (where available);
- The required input *ldt.config*, *param\_attribs.txt* and README files are provided in the LDT source code within a directory called: *testcases*
- The README file provided in each test case provides additional instructions on how to run through the test case;
- The input data scripts point to and “wget” the directories or files that are needed to a designated target directory\*.

\* Note: Each test case *ldt.config* input file is already setup to match the input *wget* scripts internal target directory.

# How the LDT Test Cases are Organized

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- Parameter Processing:
  - ▣ **Native** vs. **LIS** data parameter processing examples
  - ▣ *Other features*: Mask-parameter consistency options, lapse-rate correction to temperature fields, etc.
- Meteorological Parameter Processing:
  - ▣ Forcing terrain height and observed elevation field processing (for lapse-rate adjustment in LIS-7)
- Data Assimilation (DA) Input Processing
- Ensemble restart file generation

# Obtaining the Input Data

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## □ The “LIS” data sets

- The **LIS Data Portal**: A web data space that LIS data inputs can be staged for users
- Requires user to have an account (username, password)
- Scripts available to access data on the portal

## □ “Native” data sets

- “wget” scripts provided to users to obtain files from their original sources
- Sometimes may be provided via the LIS Data Portal, if original “native” data not found on “public” sites.

# How to Access Data on Portal via the 'wget' Scripts

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- **First:** Do you have a LIS Data Portal account? If not, go to: [http://lis.gsfc.nasa.gov/LDT/LDT\\_dataportal.php](http://lis.gsfc.nasa.gov/LDT/LDT_dataportal.php) and a request an account.
- **Second:** Once you have an LDT Data Portal account, you can set up a **.wgetrc** file with your LIS Data Portal *username* and *password* doing the following steps:
  - 1) Go to your home directory (e.g., /home/username)
  - 2) open a (new) file named: `.wgetrc`
  - 3) in that `.wgetrc` file, enter the following fields:
    - `--http-user=[LIS DATA PORTAL USERNAME]`
    - `--http-password=[LIS DATA PORTAL PASSWORD]`and replace [...] entries with your actual username and password. If you have an NCCS account (for like Discover), you will use your NCCS username and password.
- 4) Make sure to set permissions for your **.wgetrc** file so only **you** can view/modify it.

# Summary

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- The Land surface Data Toolkit (LDT) is a new preprocessing toolkit for LIS-7's model parameters and DA inputs.
- LDT offers several features:
  - ▣ Multiple parameter processing options;
  - ▣ Observation-based DA options (e.g., CDF-matching);
  - ▣ Generates ensemble-based restart files
- LDT supports a variety of options, like parameter tiling, and parameter data types, like irrigation maps and lake model data

# Future Work

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- Add generic capability to bias correct forcing variables (e.g., precipitation).
- The ability to process OPTUE outputs for use in a subsequent LIS run.
- Implement observational correction strategies used (Cressman, OI) into LDT -- for updating snow (and possibly other) data sources.
- Add a layer of machine learning tools (ANN/Bayesian classifier) that will enable the blending of different observational sources (e.g., reprocess LPRM against in-situ data).

# Future Work

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- Apply HYMAP (“Hydrological Mapping”) parameter processing for hydrological modeling applications.
- Implement original LSM parameter preprocessing code (e.g., for CLSM, VIC, etc.).
- Improve computational I/O (e.g., parallel netcdf and other options).
- Replace the spatial interpolation code with ESMF (would be major change also needed by LIS and LVT).